



Five words game

Title of activity	Five words game
Theme	Brainstorming, conflict management.
Learning goals	<p>This is a collective processing tool, one that provides a visual representation of collective input on a specific theme. At the end of the activity, the five key words can be considered to form a grid reflecting the group's thoughts on a subject of discussion, without any external intervention to influence the processing.</p> <p>It is also a tool that provides a good summary of the work and can be used for each milestone of a project.</p>
Target audience	Age: any. Group size: 12+.
Type of activity	Collective processing.
Keywords	Agreement, Summary, Reflection.
Step-by-step	<ol style="list-style-type: none"> 1. Each participant takes a sheet of paper and writes five key words in relation to a topic assigned to them. 2. When they have finished, the group forms couples. Each pair has ten words and the task of find the five common key words that best fit the pair, by a process which takes into account the points of departure and which lead to a joint summary. <p>Some words may come from one list of five and some may come from the other, but alternatively, five new words result from the comparison. If the</p>

	<p>couple does not reach an agreement on five words they write down only those on which they agree.</p> <p>3. After this second stage, each pair joins another pair to form a quartet. The quartet now has ten words and they repeat the same task as point 2, above.</p> <p>Depending on the number of participants, this continues until there are just two groups remaining, each producing its own five words. They then elect a spokesperson.</p> <p>4. In a plenary session, the two spokespersons write the five words on a flip chart and compare them with those produced by the other group. They help point out if different words might have similar or different meanings. This helps understand whether the two groups have come to, similar or contrasting conclusions, as there can be distances between respective processing.</p> <p>The spokespersons only have a mandate to report on what the words mean for their group. There is no mandate to negotiate. All those present may request an explanation from the other team's spokesperson and subsequently express their agreement or disagreement.</p>
Venue	Meeting room.
Materials required	Papers, pens, flipchart, markers.
Duration	1 hour.
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