




The potato game

Title of activity	The potato game
Theme	A personal evaluation after an activity.
Learning goals	<p>Enable participants to express their feelings at the end of the day, stay (visit), or activity.</p> <p>To put their point across.</p> <p>Speak in public.</p>
Target audience	<p>All audiences, from age 5 +.</p> <p>This activity does not necessarily require participants to be able to read as words are replaced by drawings.</p> <p>If there are more than 15 participants, the activity becomes long and attention drops.</p>
Type of activity	A game enabling each participant to express themselves in a relatively brief assessment of their feelings at a given moment.
Keywords	Evaluation, feeling, discussion, emotion, expression
Step-by-step	<ol style="list-style-type: none"> 1. Choose a certain number of emotions likely to describe the participants' feelings after an activity. Select a minimum of 15 emotions to give participants a wide enough choice (disappointed, interested, content, surprised, uncomfortable, agree, disagree, disgusted, curious, confused, sad, happy, etc.). 2. Draw highly expressive faces shaped liked potatoes to illustrate these emotions and write the corresponding emotion or feeling below.

	<ol style="list-style-type: none"> 3. Place the 'potatoes' randomly in an area, about 50cm apart from each other. 4. Ask the group to look carefully at each potato and stand next to the emotion(s) that seem to most closely match their feelings after the day, stay (visit) or activity. There may be several emotions and in this case, the participants can place a foot or a hand on each potato. 5. Once everyone is in position, the activity leader, who has also chosen an emotion, explains why they selected it: "I was surprised that everyone got so involved, as... etc." The explanation must not last more than one or two minutes and can be discussed by the other participants. 6. Once the activity leader has given their explanation, he/she throws a ball to another person and they take their turn, and so on. The activity leader must check that all members of the group have spoken. <p><i>Debriefing</i> The activity leader convenes a discussion with the group based on the main positive and negative points raised. The discussion can be quite short as per the group's reactions.</p>
<p>Venue</p>	<p>Inside or outside. You need a sufficiently big enough space so that the participants can walk around displaying different emotions.</p>
<p>Materials required</p>	<p>Pens, felt-tip pens, paper.</p>
<p>Duration</p>	<p>15 to 30 minutes.</p>
<p>References</p>	<p>Some ideas about feelings: http://www.jeudelaficelle.net/IMG/jpg/titespatates.jpg https://i1.wp.com/www.365-jeux-en-famille.com/wp-content/uploads/2017/01/image-emotions-salade-de-patates.jpg</p>
<p>Contact</p> 	<p>Union APARE-CME – France - www.apare-cme.eu Contact: Armonie Segond chantiers@apare-cme.eu</p>